Eugene Li

<https://github.com/justinmeister/Mario-Level-1>

This is the level 1 of Mario written. This product is a total replication of the old Mario game where each item and block is placed and all of the frictions and the physics are taken in to account. It is a great product in terms of remaking the Mario. However, I do not like this product mainly because I want to create a different kind of Mario. In his game, Mario cannot go back in map. I want to make one so that Mario can move backward in a map. Also, his coins do not reset for some reason and I want to fix that.

<https://sourceforge.net/projects/supermariobrospythonfinal/>

This is a complete rendition of the old Mario game, unlike the previous one which includes only 1 level. Similar to the previous ones, I want to fix the screen camera. Unlike the previous ones, I don’t find there to be any bugs in here. In my project, I strive to make one similar to this one, but just 1-2 levels with socket.